



JOB DESCRIPTION

Big Trip Staff Member

QUALIFICATIONS:

1. Entering College Freshman or 18 years of age
2. Experience significant for camping
3. Israel Knowledge/ Traveled to Israel at least once
4. Have experience working with High School aged campers (This trip is for campers entering 11th grade).

RESPONSIBLE TO:

1. Big Trip Leader
2. Camp Director
3. Assistant Director

SPECIFIC RESPONSIBILITIES:

1. To have primary responsibility for campers and their care.
2. To plan and assist in planning activities for the group where necessary, including: evening programs, special programs, camp outs, and group time.
3. In conjunction with Co-Counselor(s), be responsible for recording and keeping reports on campers.
4. To maintain involvement in travel programs including: planning, facilitating, set-up, clean-up, and preparation of materials. If participating in a program run by an outside source maintain engagement, supervision and provide assistance to program leaders.
5. Have experience working with High School Juniors, and have some basic knowledge of Israel that can be applied to programs and facilitating discussions.
6. Travel to and from Israel with the Big Trip Israel's campers/staff. Be responsible for the campers whereabouts and well being at all times.
7. To take special care in guidance and supervision of campers during "down times"-early morning, rest hour, bedtime, etc. Campers should never be left without supervision. If there are specified times where campers are given free time to explore, make sure to designate meeting times and locations. Make sure you are easily found during these times incase a camper is having an issue that needs your full attention.
8. Maintain a healthy working relationship with the trip staff. Communicate problems or issues with the Trip Leader. Make sure that all available counselors are present with the group.
9. To evaluate in writing the program, staff, and procedures, making suggestions and recommendations for the future.
10. To abide by and enforce all camp policies, even though not on the physical camp property.